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# A 3D geometric transformation for a nonrigid image registration method

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## ABSTRACT

A 3D geometric transformation is introduced for the nonrigid registration of medical images as an extension of a previous work carried out for two dimensions. A 3D spatial transformation is analyzed in order to guaranty the continuity, the differentiability and the one-to-one transformation by imposing constraints to the transformation parameters. It is also shown and analyzed the results when the fully automatic nonrigid registration method is applied to a CT-PET stack of the thorax with a spatial resolution of 80 x 80 x 80 and to a RM head stack with a spatial resolution of 128 x 128 x 128 pixels. The 3D geometric transformation has a spherical domain and it allows the continuity of the transformation in its boundary. This geometrical transformation can be applied to global or local ROIs (region of interest) up to a minimum diameter of three pixels. The nonrigid image registration method employs an evolutionary algorithm to obtain satisfactory global solutions while it maximizes the normalized mutual information (NMI). This approach has the disadvantage that the speed of convergence and the accuracy of the method depend on the population size of the evolutionary alaorithm. Results show an improvement in the alobal similarity function between the target and source volumes throughout 73 transformations, from coarse to fine (3 levels of resolution), from 0.5017 to 0.5033, using a population size of 10 individuals. 3D surface reconstructions of the thorax are also shown before and after the nonrigid registration. In addition, a simulated experiment is carried out with a RM head stack. where a unique transformation was applied. Here, it was got an improvement in the similarity criterion from 0.5046 to 0.5218.

Key words: Nonrigid image registration, nonlinear geometrical transformation.

## RESUMEN

Una tranformación geométrica tridimensional (3D) se presenta para el registro de imágenes médicas como la extensión de un trabajo previo desarrollado para dos dimensiones. La tranformación espacial 3D es analizada con la intención de garantizar la continuidad, la diferenciabilidad y la relación uniquívoca mediante la imposición de restricciones a los parámetros de la tranformación. Se demuestran y analizan los resultados cuando el registro no rígido completamente automático es aplicado a un conjunto de imágenes de tórax con una resolución espacial de 128x128x 128 pixeles adquiridas por el método de la tomografía computarizada asociada a la tomografía de emisión de positrones (PET-CT). La tranformación geométrica 3D tiene un dominio esférico que permite la continuidad de la transformación en su frontera. Esta transformación geométrica puede ser aplicada a

Este artículo puede ser consultado en versión completa en: http://www.medigraphic. com/ingenieriabiomedica regiones de interés locales o globales hasta un diámetro mínimo de 3 pixeles. El método de registro no rígido utiliza un algoritmo evolutivo para obtener resultados globales satisfactorios mientras que maximiza la información mutua normalizada. Esta propuesta tiene la desventaja de que la velocidad de convergencia y la precisión del método depende del tamaño de la población en el algoritmo evolutivo. Los resultados demuestran una mejora en la función de similitud global entre los volúmenes fuente y destino a través de 73 transformaciones, desde burdos hasta finos (en 3 niveles de resolución), de 0.5017 a 0.5033 usando un tamaño de población de 10 individuos. Las reconstrucciones 3D del tórax también se muestran antes y después de la transformación no rígida. Además, experimentos de simulación fueron desarrollados con imágenes tomadas de un estudio del cráneo por resonancia magnética utilizando sólo una transformación. Aquí, se obtuvo una mejora en el criterio de similitud desde 0.5046 a 0.5218.

Palabras clave: Registro de imagen no rígido, transformación geométrica no lineal.

#### INTRODUCTION

Mathematical models for the nonrigid image registration are divided into two main categories: the physically based models (e.g., linear elasticity and fluid flow); and the basis function expansions (e.g., radial basis functions, B-splines and wavelets). If information about geometric differences between images is available, that information should be used to select the transformation. If no such information is available, a transformation function that can adapt to local geometric difference between the images should be chosen. A vast review of geometric transformations is carried out by L. Zagorchev in 2006<sup>1</sup> and for M. Holden in 2008<sup>1</sup> where they report the advantages and disadvantages of the different approaches of nonrigid medical image registration procedures. They compare the performance of the nonrigid image registration methods, finding differences based on the size of the set of control points and the length of spacing between them.

Recently there have been proposed other methods for the nonrigid image registration. One of them demonstrates advantages in reducing the degrees of freedom of the transformation without losing accuracy, nevertheless, it strongly depends on the application<sup>3</sup>. Thus, research goes on working on validation methods for particular applications: with brain EPI-MRI, authors compare a number of similarity functions as well as the statistical results obtained from brain anatomy expert's evaluation<sup>4</sup>, the semiautomatic registration of pre-and postbrain tumor resection<sup>5</sup> and the intensity standardization of MRI<sup>6</sup>.

Other works are related to accuracy and automatism<sup>6</sup>, the speed of convergence<sup>6</sup> or robustness<sup>7</sup>. In this work a 3D geometrical transformation is introduced for the nonrigid registration of medical images. As an extension of the previous work reported in<sup>4</sup> in order to guaranty the continuity, the differentiability and the one-to-one transformation by imposing new constraints to the transformation parameters. Besides, we applied the transformation to a volume of medical images in order to assess the performance of the transformation as part of a nonrigid registration algorithm.

This approach is motivated for the simplicity of the transformation in the sense that it employs a reduced searching space in comparison with other methods where its dimensionality is increased as locality of the transformation is required (reduced space between control points). In our case, a spherical domain or region of interest (ROI) is placed where the local or global transformation will be applied; it has the advantage over other methods that the optimization algorithm only searches for 10



**Figure 1.** Intersection of contour surfaces into the spherical domain. A light 3D geometrical transformation of the center position can be observed in the intersection of the three surfaces. The vector of parameters (p) is (a = 0.1, b = 0, c = 0, d = 0, e = 0.1, f = 0, g = 0, h = 0, l = 0.1,  $\alpha = 2.1$ ).



**Figure 2.** Intersection of contour surfaces into the spherical domain. This is an example of an invalid one-to-one transformation. The vector of parameters (p) is (a=0.9, b=0, c=0, d=0, e=0.1, f=0, g=0, h=0, l=0.1,  $\alpha=2.1$ ).



**Figure 3.** Intersection of contour surfaces into the spherical domain. This is an example of an invalid one-to-one transformation. The vector of parameters (p) is (a = 0.9, b = 0, c 0, d = 0, e = 0.1, f = 0, g = 0, h = 0, l = 0.1,  $\alpha$  = 2.1).

parameters. It is useful for correcting small deformations as for example in the image fusion of SPECT-CT where nonrigid registration is needed to alleviate the movements during the image acquisition or due the breathing, our next goal in this research. For now, we are introducing the 3D transformation, the analyses carried out and the optimization method employed. Besides, the transformation allows the application of local and global transformations by the composition of functions. On the other hand, the performance of the similarity function is tested, the normalized mutual information (NMI) that has been extensively used, demonstrated its accuracy and robustness in rigid image registration, its extension to nonrigid image registration is not trivial and it has been reported as an active field of research<sup>8</sup>.

#### METHODOLOGY

Let  $\Omega$  and  $\Omega$ , be the source and target volumes domains, respectively, where  $\mathbf{X}_{s} \in \Omega_{s}$  and  $\mathbf{X}_{t} \in \Omega_{t}$ .



**Figure 4.** Intersection of contour surfaces into the spherical domain. This is an example of an invalid one-to-one transformation. The vector of parameters (p) is (a = 0.9, b = 0, c = 0.7, d = 0, e = 0.1, f = 0, g = 0.7, h = 0, I = -0.9,  $\alpha = 2.1$ ).

The proposed 3D geometrical transformation g:  $\Re^3 \rightarrow \Re^3$  (eq. 1) carries out a smooth map from the center of a sphere to its boundary, by applying an affine transformation A, and the identity I, at the center and at the boundary, respectively. In this way the continuity of the transformation is guarantied at the boundary.  $\alpha \in \Re$  is called the smoothing parameter because it establishes the differentiability of eq. 1, the 9 matrix coefficients in A are real numbers (eq. 2).

$$g(\mathbf{x}_{s}) = \left[ (1 - \lambda(\mathbf{x}_{s})^{\alpha}) \mathbf{A} + \lambda(\mathbf{x}_{s})^{\alpha} \mathbf{I} \right] \mathbf{x}_{s}$$
(1)

$$\mathbf{A} = \begin{bmatrix} 1+a & b & c \\ d & 1+e & f \\ \end{bmatrix}$$
(2)

$$\lambda(\mathbf{x}_{s}^{\parallel}) \stackrel{g}{=} \frac{\|\mathbf{x}_{ch} - \mathbf{x}_{1} + i\|}{\|\mathbf{x}_{cs} - \mathbf{x}_{\max}\|}$$
(3)

Function  $\lambda$  (eq. 3), is a norm vector  $\|\cdot\|$  in  $\Re^3$  which defines the spherical domain, where  $\mathbf{X}_{es}$  and  $\mathbf{X}_{max}$ , are the central position and the boundary of the sphere, respectively. The spherical domain is normalized such that.  $\|\mathbf{X}_{es} \cdot \mathbf{X}_s\| \le 0.5$  From eq. 3, it can be analyzed that there must be at least one pixel between the center and the boundary, resulting in a transformation domain with a minimum diameter of 3 pixels. Then, eq. 3 can be written as  $\lambda(\mathbf{X}_s) = 2((0.5 - \mathbf{X}_s)^2 + (0.5 - \mathbf{Z}_s)^2)^{1/2}$ . In the other hand, the smoothness parameter must be constrained to be greater than 2 to avoid singularities in the center of the sphere.<sup>4</sup> Because of in the boundary the identity transformation is applied, the continuity here is of order zero (C<sup>0</sup>).

The behavior of the 3D geometrical transformation can be observed by means of the intersection of the contour surfaces of eq. (1) into the spherical domain. Figure 1 shows the transformation of the center of the normalized sphere ( $x_s = (0.5, 0.5, 0.5)$ ). In this case,  $X_s$  is lightly moved to a new position that is defined by the vector of parameters (**p**). This vector of parameters establishes a one-to-one correspondence from the positions in the source volume to the transformed ones. It means that after the application of the geometrical transformation, a source position is moved to a new and unique target position. This property is not always achieved by the geometrical transformation as it is shown below.

In figures 2, 3 and 4 are shown violations to the one-toone correspondence described by the vector of parameters **p**. It can be observed in these figures how the contour surfaces intersect each other more than once or an intersection is absent. For example, in figures 2 and 4 the position in the source volume  $X_s = (0.95, 0.5, 0.8)$ , is transformed to several new positions. This is due to the surface contour curvature always defined by the vector of parameters. In figure 4 is shown an example of a lack of a junction point among the three contour surfaces in the spherical domain.

**One-to-one transformation.** As was mentioned and shown before, some constraints must be imposed in order to guaranty a one-to-one correspondence and therefore a valid geometrical transformation. It is carried out by analyzing the the maximum and minimum slopes by planes of the countour surfaces in such a way that each surface curvature will be limited (eqs. (4) to (6)).

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$$\max\{m_{g_1(x,y,z)}\} < \min\{m_{g_2(x,y,z)}\}$$
(4)

$$\max\{m3_{g_1(x,y,z)}\} < \min\{m4_{g_2(x,y,z)}\}$$
(5)

$$\max\{m_{g_1(x,y,z)}\} < \min\{m_{g_2(x,y,z)}\}$$
(6)

where

$$\begin{split} m1_{g_1(x,y,z)} &= \frac{\left|\partial g_1 / \partial y\right|}{\left|\partial g_1 / \partial x\right|}, \qquad m2_{g_2(x,y,z)} = \frac{\left|\partial g_2 / \partial y\right|}{\left|\partial g_2 / \partial x\right|}, \\ m3_{g_1(x,y,z)} &= \frac{\left|\partial g_1 / \partial z\right|}{\left|\partial g_1 / \partial x\right|}, \qquad m4_{g_2(x,y,z)} = \frac{\left|\partial g_3 / \partial z\right|}{\left|\partial g_3 / \partial x\right|}, \\ m5_{g_1(x,y,z)} &= \frac{\left|\partial g_3 / \partial y\right|}{\left|\partial g_3 / \partial z\right|}, \qquad m6_{g_2(x,y,z)} = \frac{\left|\partial g_2 / \partial y\right|}{\left|\partial g_2 / \partial z\right|}. \end{split}$$

**The non-rigid image registration algorithm.** The 10 parameters of the proposed 3D geometrical transformation are optimized by an evolutionary

algorithm that searches for a global solution. It maximizes the normalized mutual information (NMI) and incorporates the constraints described in eqs. (4) to (6).

The region of interest is selected automatically, the first transformation is applied to a global ROI and then the volume is divided each i time by two generating 8 new local volumes. This process of localizing local ROIs in each i level goes on until a wished diameter is reached. The composition of functions is applied throughout each transformation and a trilinear interpolation is used.

**Optimization algorithm.** A hybrid genetic algorithm (HGA) is used to search for the optimal global parameters, **p**. The hybrid algorithm reported here is an adaptation of that reported by Pham et al<sup>9</sup>, which has a variable mutation rate.

Let  $f_s$  and  $f_{t}$ , be the intensity distribution of the source and target images, respectively. The optimization algorithm is formulated in the following way: Maximize the NMI,

$$\left\{I(f_{t}, f_{s}(\mathbf{p})), \mathbf{p} = [a, b, c, d, e, f, g, h, i, \alpha] \in \Re^{10}\right\}$$

subject to a search space  $S \in \Re^{10}$  and a feasible region  $F \subseteq S$ , defined by the 3 constraints described in eqs. (4) to (6) and  $\alpha > 2$ .

Let  $\mathbf{Q}(r)$  be a population of N individuals uniformly distributed and conformed by the parameters of the transformation,  $\{\mathbf{p}_{l}(r) | l \le l \le N\}$  in the *r*-th generation, which are initialized to be in a feasible region (F).

1. The *l-th* value of the objective function  $\{I_l (r) \mid l \le l \le N\}$  is assigned, where the best vector of parameters  $\mathbf{p}_b(r)$  with the best cost function  $I_b(r)$  is selected.

2. The reproduction of individuals is done by assigning  $\mathbf{p}_{i}$  to the next generation as described as follows,

$$\begin{cases} \mathbf{p}_{l}(r+1) = \mathbf{p}_{l}(r) + \eta_{l}(r)(\mathbf{p}_{b}(r) - \mathbf{p}_{l}(r)) \left[ \frac{I_{b}(r) - I_{l}(r)}{I_{b}(r)} \right] \\ | 1 \le l \le N \end{cases}$$

where the relation  $\eta_l(r) = 1/(100\mathbf{\overline{p}})$  denotes a positive weight to improve the performance of the HGA. It depends on the average value of  $\mathbf{p}$ . The reproduction is not carried out if the new generation lies outside the feasible region.

3. Mutation is regulated by the mutation rate operator for the r generation, choosing randomly one of the parameters, with normal probability function. The mutation is carried out with the expression

$$p_l^u(r) = p_l^u(r) + var ,$$

where var is a random variable and u the parameter to be mutated.

4. The HGA ends when a number of iterations with the same solution is reached (rep\_max). Nevertheless, a relationship is established between each c



Figure 5. 3D rendering of the isosurface of the CT stack.



Figure 6. 3D rendering of the isosurface of the PET transmission volume (a) and the PET emission volume (b).

iteration, the initial and maximum mutation rate: mutrate\_min and *mutrate\_max*, respectively, in order to determine the current mutation rate as follows:

*mutrate* = (c-1)\**mutrate\_max/rep\_max* + mutrate min.

The constant values are found empirically:  $mutrate\_min = 0.01$ ,  $mutrate\_max = 0.5$ , N = 10 and  $rep\_max = 10$ .

## **RESULTS AND DISCUSSION**

The whole nonrigid image registration algorithm was implemented in MATLAB as well as the 3D renderings. This algorithm has been applied to a CT and PET stacks of axial images of the thorax with a resolution of 80 x 80 x 80 pixels. These stacks were put in the center of the spherical domain generating



**Figure 7.** 3D rendering of the isosurface of the PET emission volume after nonrigid registration with the application of 73 global and local geometrical transformations.



Figure 8. Intersection of contour surfaces into the spherical domain for and optimized vector of parameters (p = [-0.34, 0.1, 0.2, 0.2, -0.2, -0.03, 0.16, 0.02, -0.46, 2.15]).



**Figure 9.** 3D rendering of the isosurface of the head RM stack. (a) Source volume, (b) Volume with simulated deformation.



Figure 10. 3D rendering of the transformed source volume of the RM head with an optimized vector of parameters.

a manual rigid registration. The CT stack was the reference or target volume (Figura 5), and the PET transmission volume is the source volume (Figura 6 (a)). After the parameters are optimized, they are applied to the PET emission volume.

The algorithm was able to improve the global similarity (NMI) between the target and source volumes from 0.5017 to 0.5028 for the PET transmission volume, in the first level (Figura 7) and to 0.5033 throughout 3 levels or 73 transformations. It was found that a good rigid registration is essential in order to obtain acceptable results. Also, for a global

transformation, it must be guaranteed that all the volume is inside the spherical domain. In order to show the validity of the geometrical transformation of the above example, the optimized global vector of parameters is represented in the countour surfaces shown in Figure 8. It can be observed from the curvature of the three contour surfaces and their intersection, that there is a unique transformed position for the source point, indicating a valid geometrical transformation.

Our last experiment is for a head of MR sagittal images (Figura 9 (a)) with a simulated deformation (Figura 9 (b)) with the vector of parameter p=[-0.34, 0.1, 0.2, 0.2, -0.2, -0.03, 0.16, 0.02, -0.46, 2.15]. Here, the method was able to improve the NMI from 0.5046 to 0.5218 choosing the volume with simulated deformation as the target. In Figura 10 is shown the resulting 3D rendering which is very similar (qualitatively) with the expected volume (Figura 9 (b)). In fact, the resulting vector of parameters was p=[-0.19, 0.06, 0.09, -0.04, -0.3, 0.19, 0.07, 0.05, -0.42, 2.08], demonstrating the difficulty of finding the maximum of the NMI in a very close region into the searching space. Nevertheless, the evolutionary algorithm was able to find an acceptable solution.

#### CONCLUSIONS

A 3D geometrical transformation is introduced in this work as part of a nonrigid image registration algorithm. This algorithm was able to improve the global similarity criterion by applying the composition of functions and optimizing the parameters of each transformation. As an advantage of the proposed geometric transformation, it generates a low dimension searching space diminishing the complexity of the numerical solution. Nevertheless, the transformation has the disadvantage that is not invertible.

There has been analyzed the constraints of the transformation in order to guaranty its applicability as a nonrigid registration of medical volumes. We have demonstrated its adequate performance in two volumes of different image modality. More tests must be done with other image modalities to prove its robustness.

For accuracy comparison with other methods, there must be done more testes but focusing in a particular application, with standard data and similarity criterions, and with the assessment of an expert physician, which is not the objective at the present. Nevertheless, we demonstrate in this work, that the method for 3D nonrigid image registration improves the local and global similarity function throughout different levels of locality.

Although, it was able to improve the NMI, future work will be related with the incorporation of other kind of similarity functions as the conditional mutual information reported in.<sup>8</sup>

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